

VITOR HUDSON

2D ARTIST & ILLUSTRATOR

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EXPERIENCE

COPA STUDIO (2019-2022)

- Background Artist - "Ico Bit Zip", Season 1 - 2D Anim. Show, FOX
- Background Artist - "Irmão do Jorel", Season 4 - 2D Anim. Show, Warner Bros.
- Background Artist - "Johnny Test", Seasons 7 & 8 - 2D Anim. Show, Netflix
- Background Artist - "Gigablasters", Seasons 4 - 2D Anim. Show, Globo
- Background Artist - "Wake Up, Carlo!", Seasons 7 & 8 - 2D Anim. Show, Netflix

COMBO STUDIO (2021)

- Background Artist - "Swan Boy", Seasons 1 - 2D Anim. Show, FX/HULU

KOI FACTORY (2018-2024)

- Vis Dev - "O Sétimo Guardião" - Title Sequence, Globo
- Layout / Background Artist - "O Alto da Compadecida" - Title Sequence, Globo
- Background Artist - "Além da Ilusão" - Title Sequence, Globo
- Vis Dev - "Quanto Mais Vida Melhor" - Title Sequence, Globo
- Layout / Background Artist - "Amor Perfeito" - Title Sequence, Globo
- Layout / Background Artist - "Lady Night" - Title Sequence, Globo

BAGGEL PRODUCTIONS (2021-2024)

- Illustrator - "Brawlhalla" - eSport broadcast, Blue Mammoth Games/Ubisoft

DOGZILLA (2023)

- Background Artist - "Aztec Batman: Clash of Empires" - 2D Feature film, Warner Bros.

RACCORD (2023-2024)

- Background Artist - "Vovó Tatá", Season 1 - 2D Anim. Show - Globo

COPA STUDIO (2024)

- Vis Dev / Background Artist - "Irmão do Jorel", Spin-off series - Live action & 2D Anim. Show, Warner Bros.

SOFTWARES

Photoshop, Illustrator, Blender, Google Suite, ShotGrid, Clickup, Trello,

LANGUAGES

Portuguese (Native), English (Fluent)